1 Protecting Your Site

1.1 Description

Securing your site should be your first priority, because of the consequences a break-in might have. We discuss the various authentication and authorization techniques available, a very interesting use of mod_perl.

1.2 The Importance of Your site's Security

Let's face it, your site or service can easily become a target for Internet "terrorists". It can be because of something you said, the success of your site, or for no obvious reason whatever. If your site security is compromised, all your data can be deleted or important information can be stolen. You may risk legal action or the sack if this happens.

Your site can be paralyzed through a _simple_ *denial of service* (DoS) attack.

Whatever you do, as long as you are connected to the network your site will be vulnerable. Cut the connections, turn off your machine and put it into a safe. Now it is protected--but useless.

So what can you do?

Let's first get acquainted with some security related terminology:

- **Authentication**

  When you want to make sure that a user is who he claims to be, you generally ask her for a username and a password. Once you have both, you can check them against your database of username/password pairs. If they match, the user has passed the **Authentication** stage. From now on if you keep the session open all you need to do is to remember the username.

- **Authorization**

  You might want to allow user **foo** to have access to some resource, but restrict her from accessing another resource, which in turn is accessible only for user **bar**. The process of checking access rights is called **Authorization**. For **Authorization** all you need is an authenticated username or some other attribute which you can authorize against. For example, you can authorize against IP number, allowing only your local users to use some service. But be warned that IP numbers or session_ids can be spoofed (forged), and that is why you should not do **Authorization** without **Authentication**.

Actually you've been familiar with both these concepts for a while.

When you telnet to your account on some machine you go through a login process (**Authentication**).

When you try to read some file from your file systems, the kernel checks the permissions on this file (**Authorization**). You may hear about **Access control** which is another name for the same thing.

1.3 Illustrated Security Scenarios

I am going to present some real world security requirements and their implementations.

1.3.1 Non authenticated access for internal IPs, Authenticated for external IPs

An **Extranet** is very similar to an **Intranet**, but at least partly accessible from outside your organization. If you run an Extranet you might want to let your internal users have unrestricted access to your web server. If these same users call from outside your organization you might want to make sure that they are in fact your employees.

These requirements are achieved very simply by putting the IP patterns of the organization in a Perl Access Handler in an `.htaccess` file. This sets the REMOTE_USER environment variable to the organization's generic username. Scripts can test the `REMOTE_USER` environment variable to determine whether to allow unrestricted access or else to require authentication.

Once a user passes the authentication stage, either bypassing it because of his IP address or after entering a correct login/password pair, the `REMOTE_USER` variable is set. Then we can talk about authorization.

Let's see the implementation of the authentication stage. First we modify *httpd.conf*:

```
PerlModule My::Auth

<Location /private>
  PerlAccessHandler My::Auth::access_handler
  PerlSetVar Intranet "10.10.10.1 => userA, 10.10.10.2 => userB"
  PerlAuthenHandler My::Auth::authen_handler
  AuthName realm
  AuthType Basic
  Require valid-user
  Order deny, allow
  Deny from all
</Location>
```

Now the code of My/Auth.pm:

```
   sub access_handler {

       my $r = shift;

       unless ($r->some_auth_required) {
               $r->log_reason("No authentication has been configured");
               return FORBIDDEN;
       }
       # get list of IP addresses
       my %ips = split /\s*(?:=>|,)\s*/, $r->dir_config("Intranet");

       if (my $user = $ips{$r->connection->remote_ip}) {

               # update connection record
```

```
            $r->connection->user($user);

            # do not ask for a password
            $r->set_handlers(PerlAuthenHandler => [\&OK]);
    }
    return OK;
}

sub authen_handler {

    my $r = shift;

    # get user's authentication credentials
    my ($res, $sent_pw) = $r->get_basic_auth_pw;
    return $res if $res != OK;
    my $user = $r->connection->user;

    # authenticate through DBI
    my $reason = authen_dbi($r, $user, $sent_pw);

    if ($reason) {
            $r->note_basic_auth_failure;
            $r->log_reason($reason, $r->uri);
            return AUTH_REQUIRED;
    }
    return OK;

}

sub authen_dbi{
  my ($r, $user, $sent_pw) = @_;

  # validate username/passwd

  return 0 if (*PASSED*) # replace with real code!!!

  return "Failed for X reason";

}
# don't forget 1;
1;
```

You can implement your own `authen_dbi()` routine, or you can replace `authen_handler()` with an existing authentication handler such as `Apache::AuthenDBI`.

If one of the IP addresses is matched, `access_handler()` sets `REMOTE_USER` to be either `userA` or `userB`.

If neither IP address is matched, `PerlAuthenHandler` will not be set to OK, and the Authentication stage will ask the user for a login and password.

1.4 Authentication code snippets

1.4.1 Forcing re-authentication

To force an authenticated user to reauthenticate just send the following header to the browser:

```
WWW-Authenticate: Basic realm="My Realm"
HTTP/1.0 401 Unauthorized
```

This will pop-up (in Netscape at least) a window saying **Authorization Failed. Retry?** with **OK** and a **Cancel** buttons. When that window pops up you know that the password has been discarded. If the user hits the **Cancel** button the username will also be discarded. If she hits the **OK** button, the authentication window will be brought up again with the previous username already in place.

In the Perl API you would use the note_basic_auth_failure() method to force reauthentication.

This may not work! The browser's behaviour is in no way guaranteed.

1.4.2 OK, AUTH_REQUIRED and FORBIDDEN in Authentication handlers

When your authentication handler returns OK, it means that user has correctly authenticated and now `$r->connection->user` will have the username set for subsequent requests. For `Apache::Registry` and friends, where the environment variable settings weren't erased, an equivalent `$ENV{REMOTE_USER}` variable will be available.

The password is available only through the Perl API with the help of the get_basic_auth_pw() method.

If there is a failure, unless it's the first time, the `AUTH_REQUIRED` flag will tell the browser to pop up an authentication window, to try again. For example:

```
my ($status, $sent_pw) = $r->get_basic_auth_pw;
unless($r->connection->user and $sent_pw) {
    $r->note_basic_auth_failure;
    $r->log_reason("Both a username and password must be provided");
    return AUTH_REQUIRED;
}
```

Let's say that you have a mod_perl authentication handler, where the user's credentials are checked against a database. It returns either `OK` or `AUTH_REQUIRED`. One of the possible authentication failure case might happen when the username/password are correct, but the user's account has been suspended temporarily.

If this is the case you would like to make the user aware of this, by displaying a page, instead of having the browser pop up the authentication dialog again. You will also refuse authentication, of course.

The solution is to return `FORBIDDEN`, but before that you should set a custom error page for this specific handler, with help of `$r->custom_response`. It looks something like this:

```
use Apache::Constants qw(:common);
$r->custom_response(SERVER_ERROR, "/errors/suspended_account.html");

return FORBIDDEN if $suspended;
```

1.5 Apache::Auth* modules

- **PerlAuthenHandler's**

```
Apache::AuthAny           Authenticate with any username/password
Apache::AuthenCache       Cache authentication credentials
Apache::AuthCookie        Authen + Authz via cookies
Apache::AuthenDBI         Authenticate via Perl's DBI
Apache::AuthExpire        Expire Basic auth credentials
Apache::AuthenGSS         Generic Security Service (RFC 2078)
Apache::AuthenIMAP        Authentication via an IMAP server
Apache::AuthenPasswdSrv   External authentication server
Apache::AuthenPasswd      Authenticate against /etc/passwd
Apache::AuthLDAP          LDAP authentication module
Apache::AuthPerLDAP       LDAP authentication module (PerLDAP)
Apache::AuthenNIS         NIS authentication
Apache::AuthNISPlus       NIS Plus authentication/authorization
Apache::AuthenRaduis      Authentication via a Radius server
Apache::AuthenSmb         Authenticate against NT server
Apache::AuthenURL         Authenticate via another URL
Apache::DBILogin          Authenticate to backend database
Apache::DCELogin          Obtain a DCE login context
Apache::PHLogin           Authenticate via a PH database
Apache::TicketAccess      Ticket based access/authentication
```

- **PerlAuthzHandler's**

```
Apache::AuthCookie        Authen + Authz via cookies
Apache::AuthzAge          Authorize based on age
Apache::AuthzDCE          DFS/DCE ACL based access control
Apache::AuthzDBI          Group authorization via Perl's DBI
Apache::AuthzGender       Authorize based on gender
Apache::AuthzNIS          NIS authorization
Apache::AuthzPasswd       Authorize against /etc/passwd
Apache::AuthzSSL          Authorize based on client cert
Apache::RoleAuthz         Role-based authorization
```

- **PerlAccessHandler's**

```
Apache::AccessLimitNum    Limit user access by number of requests
Apache::BlockAgent        Block access from certain agents
Apache::DayLimit          Limit access based on day of week
Apache::IPThrottle        Limit bandwith consumption by IP
Apache::RobotLimit        Limit access of robots
Apache::SpeedLimit        Control client request rate
```

1.6 Maintainers

Maintainer is the person(s) you should contact with updates, corrections and patches.

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1.7 Authors

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Only the major authors are listed above. For contributors see the Changes file.

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